

Customer (glossary)

customer

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The organization or person that receives a product or service. (ISO/IEC/IEEE 2015)

Sources

ISO/IEC/IEEE. 2015. *Systems and Software Engineering -- System Life Cycle Processes*. Geneva, Switzerland: International Organisation for Standardisation / International Electrotechnical Commissions. ISO/IEC/IEEE 15288:2015.

Discussion

There are 9 definitions in the SEVOCAB repository of glossary entries. Several of these are very specific to particular standards. See <http://www.computer.org/sevocab> for more detail.

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